

IMPERIALISM DOC

Welcome to the Imperialism Doc! If you're Nodlied, you know all about Imperialism in this game. If you're new, wondering why you're third party and why your actions have been stripped, grab a chair.

As agents of Imperialism, your collective win condition is to conquer or colonize all living players. I will supply a chart to help you track who has been conquered/colonized and who has not. If Nodlied has not used his day action, you will choose players to ##conquer at night (only Nodlied can send the PM for this action). Conquered players will change alignment to third party, be stripped of all actions, and be given this doc link. If Nodlied has used his day action, you will only be able to ##colonize players at night, which will not convert them to third party and give doc access, but each of you will be able to send me a PM.

Please choose a color (not black) to communicate in this doc.

**And thus we begin our new journey! Time to civilize this world! For the good of all.
Also, Hello Choppy. :v**

Too bad you couldn't conquer him tonight. (I've already done some resolving) Better luck next time!

Oh well, that's ok I guess.

**Day two is here! Time to get to work, actual work that is. D: I was a bit absent. Sorry.
Time to help with a case by claiming bulletproof if necessary.**

Night two. Hmm, I'm stuck between conquering Fraydo and trying to go for Choppy again. Yeah, let's go for Fraydo.

Damnit, you're a boring GM. Talk to me! :v

Hey, married life is busy you know! Anyway, I've got some good news and potentially bad news for you regarding FRAYDO. It all depends on what happens in the next half hour.

Yep, he died. Failed to send me his PM which could have saved him, but oh well.

**Wut. Give me a fucking break already. I failed to convert twice in a row?
Also, thanks for flipping the fucker cult even though he was dead. Don't mafia kills take precedence over conversions?**

Nope. The mafia games I've played convert before the kill.

Well, that's too bad then.

Time to try something stupid. Can I manipulate them into believing that I'm being mind controlled by the cult? Let's see how hard that will backfire for all the right reasons. Also, they better lynch me for my stupid behaviour if none of them spot my message. (Note, my absence doesn't have anything to do with my behaviour, that stuff is actually real.)

Whatever you think will work, go for it. You're up against 4 players here.

I'm just going to halfass this thing. I've already been stumped by the RNGsus twice now and I'm still alive due to people hurrdurring over actual enemies and non-enemies. Meh, should I be able to convert, I might just as well play the mind controlled game together with Cat5 to give the impression that we're not the cult leaders. Actually, no. Considering that that would be 3v2, aka, impossible to lose unless there's a day action. Well then, him ranting onto a new lynch could work.

If you're successful in converting Cat5 tonight, you can consider using ##diplomacy to win. You'll need Cat5 to stay alive for this, since you need a conquered ally to use ##colonize for you, but it could toss a wrench in things. Would take longer since no more night kills.

Well, thanks for the no-more-night kills slip. :v But even then, why would I go for colonisation? If I get lynched, Cat5 will die as well.

Not really a slip. More than two mafia plus a cult in this setup is too harsh for town. I'd never hear the end of it at endgame.

:v To be fair, my role is OP. But it got "balanced" by my terrible luck this game. I'm surprised I even got this far for no other reason than the fact that they were more focussed on other players.

My initial plan was to go for diplomacy as soon as I would have two people under my control. However, that plan didn't quite work out the way I would have wanted to. And if I simply conquer somebody during the next night (should this one work out) I'll pretty much have won. If I'd use diplomacy and they lynch Cat5, I'll be done for.

Just doing my duty as GM by reminding you of your options. :v

Oh, I'm pretty aware of them. :v As I've said, I had already planned out to use my actions but the great dice gods decided that I wouldn't have it my way.

The dice gods have more in store for you, as it happens. Let's see just how good you are at choosing words.

Just shoot me now.

You be quiet, I don't have to shoot me now! Day 4's started, btw. It'll last longer.

Bah, RNG has failed me. I tried to roleblock you, being pretty sure you were the cult leader, but only had a 50% chance of doing so.

I think the only angle that works for you is to convince the rest that Chaos_Knight is the cult leader. You've been pretty effortless in this game, so I'm not going to go out there and make the case for you. You want to win this game? Go win it.

Can't help if he's had exams and stuff man.

I did indeed have a bunch of stuff for uni. That and I have been pretty demoralised by the fact that I made the wrong choice two days in a row. :v

Yeah, well, despite the fact that you've only made one conversion, you are one mislynch from winning. So, good luck with that.

Well yeah, I know that. Thanks. It shouldn't have been this way. But eh. Time to go full retard and write cryptic things?

You have an angle of attack to go with. I've already alluded to it.

Hmm, I could go, yes I'm the cult leader, lynch me to force a suspicion of diversion, but then I'd hammer myself. xD

Unless I'm mistaken and something has changed, there is no such thing as early hammer. We could make the odd case of "EVERYONE VOTES FOR NODLIED" and see if anyone gets uneasy.

Going for a straight head on attack with a strangely formatted post. Could go for a "I'm neutral" narrative. But that would be too obvious. Fuck this, going with a town aligned Switzerland.

Welp, time to come up with a big reveal and force a non-existing trap on "my enemy".

You know, I would have expected a Nodlied-run cult to have Chaos_Knight in it. Why didn't you pick him?

Multiple reasons.

1. Too obvious. If he turns out cult for whatever reason (he's #2 on the bad RNG scale just behind Fraydo), I'm up for the rope next.

2. Don't really consider it honourable to enforce a team change on my buddy, especially if he's fighting for the good guys.

3. Wanted a good player on my team that wasn't too obvious, aka ChopBam at first and after I couldn't get to him, the well guessed "nobody thinks about that guy" Fraydo. Too bad I somehow converted Fraydo after his death.

Also, today's absence was more due to the fact that a couple of friends and I decided to play some Victoria 2.

Hmm, what kind of flavour would ##Diplomacy suit best?

So, shall we go with the NodIedIsAPuppet.avi or with the FullBlownCounterAttack.png?

I think you should go with the first option.



Honestly man even if you have exams and internship stuff, you're far better of a player than this. I personally challenge you to turn your sinking ship around within the next 2.5 hours. Don't pull a ChopBam :v

What are you referring to when you say, "Don't pull a ChopBam"?

ChopBam's performance this game. He hardly tried, and I even told him and Alstar they'd have to get creative to do well.

FYI, by the way. I gave the endgame post out in the dead doc in case I'm not around for hammer. So you might see a few anonymous faces in here.

Please no editing in the Imperialism doc, dead people :O I'll disqualify you from mafia if you do!

Why, is someone going to post it for you? Nevermind, I see the answer.

As you are quite aware, Nodlied, I don't give a damn about victory conditions. (Told you guys :p) I'll be perfectly ok letting things stand as they are if you don't try to fight your way out of this.

I think you have an angle to cause one person to switch votes to Chaos if we scare them into thinking you are the trap. If everyone is voting for you, it'll look odd as hell. Get one of OrangeP47 or Irishman to switch and then ambush the hammer. That's your winning angle.

Meh, I'll try. :v Next post will have me voting myself *before* I continue the Chaos offensive.

Why not try faking that you think having a unanimous vote on you wins Chaos the game?

Comments on the latest post. My defense is weak on purpose. Also, I know that you don't give a damn about victory conditions, but you were the best way out as you are a stubborn son of a bitch. :v You knew that I am who I am, and you wouldn't budge. So take this as my way of taking you out of the game as much as possible. (And frankly, I don't blame you, as I tend to stick with the good guy objectives as well.)

Makes sense. I wasn't as sure of you as it appeared, however. I initially was targeting Chaos with my last night action. I did eventually decide it was probably you, and Chaos probably would have convinced me.

Well, it was obvious that it was me the moment I was completely ok with lynching KY. :v (Although that too was part of a ruse that had something to do with a post I made earlier.)

<https://w3dhub.com/forum/topic/416156-day-3-cyor-mafia/?do=findComment&comment=634828>

Notice something about the initials of each new sentence in this post? (The ones at the very left that is.)

Wah ha ha ha! I was thinking of doing something like that earlier in the game. Don't remember what exactly or what I was planning to do with it, but I remember I was considering it.

What were you going to do with that? Claim cop and that you knew KY was cult?

No, claim puppet. :v Believe me, I knew I was in a rough spot when I failed the D2 conversion, well, I didn't fail it, but Fraydo died anyway, exposing the existence of the cult. So claiming to sneakily help town as a puppet was the way to go. *But nobody noticed.* D:

Yeah, Chaos should have noticed. He's like a code-catcher. He always sees those things.

Ok, town aligned Switzerland or Neutral Switzerland? :v How bad do I have to make it?

Claim to be the Conquering Swiss Navy. That'll get 'em thinking. (Not totally serious, but maybe?) Lol. :v Considering the amount of third party, I'll go with town.

"WHY AREN'T YOU NEUTRAL?! I'LL SHOW YOU! JUST AS SOON AS I CAN GET THIS BOTE INTO THE WATER!"..."Is anyone playing as Italy or France? I need to borrow a port."

Got a Switzerland country ball to switch your avatar to? Easy to find. :v

Is your day action something that makes you obviously cult?

It's literally ##Diplomacy. I can be connected to ##Conquer quite easily. But I can prove that I have a day action at the very least. :v

Yeah, that's why I asked, since I had been previously suggesting that the cult leader probably has no other action, and therefore nobody who has a day action can be the cult leader.

Maybe you should take your claim of having a day action and counter that idea, making Irishman a suspect again?

I could ##Diplomacy right now, but then it would fall onto you to colonise people and they wouldn't join our side, meaning we'd have to survive another day.

Well, I mean, unless the text of the action makes it clear that I'm working for you or that it's a cult action, I think it could be something useful.

The details of the action won't be known to the public.

Use it within the last 5-10 minutes? Shake them up at the last moment and not give them time to sort it out? Remember, we only need one. Oh, already did it.

:v

Maybe its time to use Jeod's (Endgame post is ready) post to our advantage and insist that if we do not lynch the correct person today, we'll lose?

Basically all I do is verify that the action is real. I don't give any other details.

Got one!

Nice!

10 minutes to go, lads.

Cat5 can change his vote last minute.

Just gotta make sure I don't pull a Chaos_Knight on Chaos_Knight and "miss" hammer. I did not think OrangeP47 would be the guy to flip. I thought he was smarter than that.

Well, all of my pieces seem to fall together to imply that I'm not making shit up. And I kinda am, but you know, if I fits, I sits.

Shit, I can't see what exactly the board time is.

Think we have about 1 minute. Come up with a "let's hope I'm correct on this" and vote.

Looks like you got away with it. Don't know if I should feel happy or dirty about that, but oh well.

Don't claim victory just yet. I can't convert people anymore, so we don't control the vote tomorrow.

Uh, normally a third party wins when tied in numbers. Yeah, but I need to "own" *everyone*. Otherwise it would just be a deadlock. It's either RNG or they'll have a day/nightkill to screw us over.

In case we win though,



NO LONGER APPLIES, Town got saved by the bell. :v Oh well, you guys probably deserve it.

Lol Jeod. Does this lead into the general paradox again? :v I mean, rules are no more votes after hammer time has been posted. Last time something like this happened and we couldn't agree on it, we were led into an ultimate paradox.

"My machine said 59". So did mine btw. :v

I go with the website's time. I posted that screenshot as proof. **Damn you Jeod. We've had this issue before during the chronovortex game.** :v

Yeah, it's fine. I won't argue with that. Spent too long trying to find out what the forum time actually was and missed it. The previous forum software let me see the exact time from the online list, but it now replaces time with "Just now" or "minutes ago", so I couldn't use it.

Mhm, sorry about that. Game's not over yet though. I will be closing up this doc though, since you're the one conquered alive.

Oh, town has to find and lynch me now? Thought you had game-end posts ready?

Nope, my role information says that I all of my minions die whenever I die.

I'm double checking everything to be sure I didn't make a typo.

Yeah, you made a typo. Next to **Category 5 Hurricane voted** you placed **Nodlied** :P

Nodlied, the part about everyone dying if you die is in your night action, which is given up when you use ##diplomacy. As it's a part of your night action, Cat5 is safe. I'm making this doc "view only" now. Will send you dead doc link soon Nodlied.

I'm still not fully satisfied with the result though. :v Especially since you got a break in the Vortex game. Oh well.