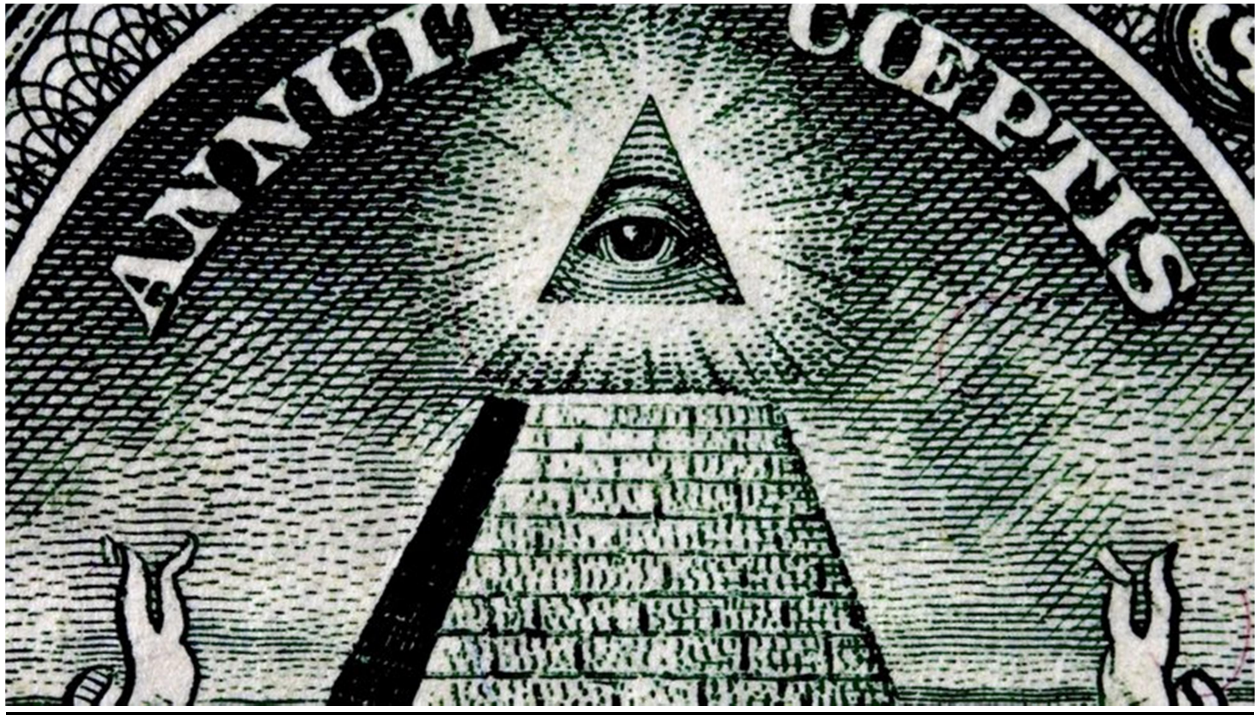


MASONRY N1: Voe & Category 5



Welcome to the masonry doc for Voe and Cat5. This doc will last the whole of Day 2 and expire at the start of Night 2.

Hello Cat5. I really liked your stunt with Isaac. And yet, it doesn't necessarily mean he's a scum saving his buddy. He could just be a lurker who just remember to post in the thread. I've been there many times before. And Isaac, especially, doesn't strike me as an active player. Like, ever.

"I am suspicious about Nodlied and kamuixmod, but they seem less like scum than Irish to me."

"Well, besides that fact I was running out of time and had to pick someone or risk getting punishment for indecision if tomorrows vote flops as well: Kamuix seemed more erratic and random to me than scum, Nodlied seemed like he might be neutral just to mess with everyone, and TheIrishman didn't seem too much like scum or town so I picked him."

Then again, what does he mean by "flops as well"? Doesn't it indicate knowledge it would flop in the first place? Or is he referring to himself flopping by not voting?

Indeed, you have good points about that. I suspected that someone might need to make a move if I created that tie, and it did appear Isaac moved. If he did, it was to protect Nodlied, whom I appeared to bring to a tie 3 minutes prior to Isaac's vote.

It is possible that it's mere coincidence. It's even possible that he is scum, but he wasn't trying to directly save anyone. He just wanted a vote. However, he didn't really indicate any suspicions before then. If he had to make a vote with so little time remaining, did it really have to be among the people involved in the tie?

Then his excuses bring up some more flags. You already pointed out one. And what could he possibly mean by saying that TheIrishman didn't seem too much like scum or town? If he doesn't look like scum or town, what does he look like? Why would he pick someone who doesn't seem too much like scum?

Holy shit, please tell me your role is a paranoid gunman. I was kinda hoping it was given the way you were playing today. I felt like you were trying to draw attention to yourself.

Damn the insomnia. Ive got a doctors appointment at 10 am, it's already 3 and im awake as ever.

No, not a paranoid gunman. I have a 2 shot pistol and an ability to call people every other night. Seeing how chopbam confirmed his role can also be altered but wasn't, i suspect being targeted indeed. I see two options - first is using the gun today for the second time, before it's reduced to something with no success chance. Second, keep it still, hoping to attract the attention of whoever is targeting me and hope that town has a tracker willing to watch me without being instructed to do so openly.

What can you do, though?

I only have one action, and it triggers if I'm nightkilled. I disappear for one day/night cycle and reappear again. So, unless I'm roleblocked at the same time, I'm unkillable. By the way, this makes me pretty sure that a player with a nighttime roleblock is scum, as it would be an effective counter to my role. Probably the role that changed your action effectiveness is a scum role as well.

I keep my eyes open for third parties. From my experience in CYOR boogaloos they are a lot more powerful than the individual scum members.

What is your alignment?

It's town.

Sounds like a neutral to me.

If I were neutral with this kind of role, it'd be hard to lose. I'd just keep coming back.

I was a similar role once, plus a cult leader in one. Still lost. Tried recruiting scum and the game ended before i resurrected.

Yeah, I recall that game. It was my first game. Thankfully I'm not a cult, and my downtime isn't as long. It is, however, the only thing I can do. Sounds like many of you can do multiple things.

And hence im skeptical about a single trick pony as you describe yourself. Then again, my role is pretty straightforward, and the two actions i have also have their limitations. By no means would i consider myself overpowered.

Something I think I want to do today is roleclaim something outrageous and draw the NK to myself. Because I *really* want to activate this role.

I smell half truths, but oh well, given it's probably the only doc ill fire this game, beggars cant be choosers.

Eh? What do you mean probably the only doc?

I can fire the next one on night 3. If i get targeted two or even one more time it will have a 25-50% chance of succeeding.

Im contemplating shooting Nodlied today for the second time. I dont buy explanations such as "i dont even know what my role does", which is what he said after my shot was resolved. As i mentioned, my

role is so simple jeod fit it within one paragraph of 2 or 3 sentences. Having this gimmicky nonsense doesn't fit into the framework i was shown on my end.

Regardless, what do you think about choppy? In all honesty?

Well, I know that he's a sort of tracker. Can't be sure he's town, but the flavor I was given effectively told me the character doing the action, and what he was did was ask me where I was going. So, probably a tracker, and he should know that I didn't target anyone. I then asked about the role to see if anyone would claim the flavor, and ChopBam picked it up. Not sure scum would want the fact they are tracking people known, but Chaos_Knight did just that in the last game (even if he didn't reveal it quite so willingly)

Also, the thing I didn't talk openly about is that someone doubled my vote power.

Doubling vote power doesn't sound like a scum ability to me. If it was, they'd be doing it between one another.

Unless vertigo is indeed scum and they tried killing you specifically and buffing one of their own, and didn't get the buff in the end as Orange died.

I REALLY don't like the super quick assumption about scum being bussed.

This claim from Nodlied doesn't make sense. He says he increased the rates of your actions. Did your actions have a success rate before? Mine doesn't. If he kills people who can't have rates boosted, that should mean he kills me. I have no idea how mine could be boosted unless he enables the Staplefuhrer-like suggestion I had for my role.

I'm a little surprised we moved in the Nodlied direction today when I thought Isaac would be the point of discussion. Depending on how Nodlied winds up flipping, we might need to see if there might have been a push towards Nodlied to protect Isaac.

I'm seeing a possibility of a OrangeP47-VERTi60-Isaac scum team and Nodlied is TP. If Nodlied is scum, he sure isn't getting much support out there anymore (like he would have been from OrangeP47 prior).

Vertigo is pulling our leg. He's claimed day and night bulletproof, with an addition of some night actions to top it off. I think i'll verify the BP claim by shooting him today.

The Orange-Isaac-Vert +Nodlied TP is something similar to what I had in mind, but im not sure about Isaac at all.

I'm more leaning towards Vert and Nodlied being the two third parties, and scum someone else within the crowd. Hard to judge with vertigo spamming out 50% of the game's content.

Let's see if this false claim brings a NK my way. So you're aware, this vote is going to be a tie. Might regret this Isaac call, I don't know. He's being too quiet, only talking when called out.

It's now Night 2, and so I'm closing this mason doc.